

Losmen Melati Hyper Realistic Environment Challenge

Welcome to Hyper Real Environment Assets Challenge! This document outlines the guidelines and rules for participating in the challenge.

Challenge Task

Create a hyper realistic hallway environment based on the reference given from Losmen Melati, the film and series. You may use any method of your choice, ensuring the delivery of high quality models, textures and lighting across different environment elements inside Unreal Engine 5.3

You must also provide documentation of your full process in PDF format along with the screenshots of the final assembly and render of your environment.

Please note that this is an individual challenge. No group submissions will be considered.

Download references [here](#).

Judging Criteria

1. Participants will be required to submit a presentation shot of their finished work by 14th June 2024
2. Participants whose presentation shot is selected, will be asked to submit their Unreal project file for verification and testing in our Virtual Production Studio

Judging Criteria

The assessment of the environment will encompass its creative intricacies and personality. It should vividly represent the era it originates from and will tell a compelling story which produces an emotional response. Strong composition, modeling, texturing, and lighting will be crucial factors determining the success of each entry.

Submission Guideline and Deliverables

Please upload all submissions as a zip file through this link [here](#).

Zip the file with the following content:

1. Presentation shot:

- Minimum 3 beauty shot in-game render of your completed environment in Unreal 5.3
- At your preferred angle
- The screenshot must show evidence that the render has been completed in Unreal 5.3
- 2560px on longest edge (landscape: 2560px+ width, portrait: 2560px+ height)

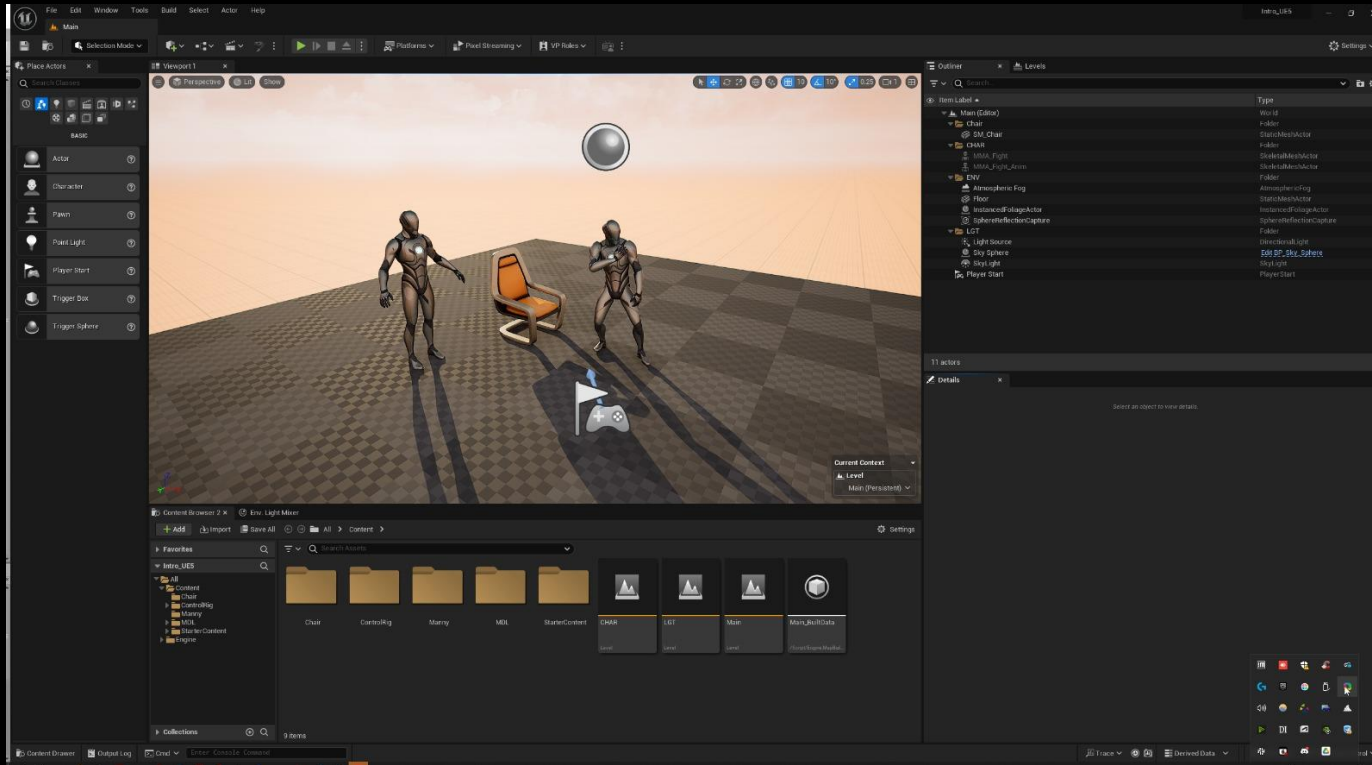
2. A callout sheet presenting the major elements such as wireframes, normal mode and texture sheets

3. Name your zip file as:

[yourname_date of submission_INFINITYCHALLENGE2024.zip](#)

Please use your registered name so that we will be able to easily identify you.

Presentation shot Reference



*please make sure your presentation shot is captured inside Unreal. Follow the reference here.

Submission Guideline and Deliverables - Shortlisted participants only

Once you find out that your submission is shortlisted, please:

1. Zip your Unreal project file and send it to us through this link [here](#).
2. Also include a note to let us know which Main Level asset we should look at for review, make sure you add the path and send it to us as a screenshot
3. We will proceed to test your submission in our virtual production studio for the judges to review the file

**At this stage, you are still the owner of your unreal project file. IFW will only use the file for review purposes only.

Eligibility and Registration

- Participants must be 16-50 years old and eligible to work in Indonesia
- Entry is limited to individual artists, so Team entries are not eligible
- Register via the link [here](#)

Deadlines

- Submission Deadline: Friday, 14 June 2024
- Winners Announcement: Saturday, 13 July 2024 through Infinite Social Media

Prizes

The challenge will have 3 winners (1st, 2nd and 3rd place), plus honorable mentions.

1st winner will receive:

- IDR 15.000.000 (tax included)
- A chance to be hired for Losmen Melati S2 production
- PDF certificate, and
- A letter of commendation for winning in a challenge
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2nd and 3rd winner will receive:

- A chance to be hired for Losmen Melati S2 production
- Infinite t- shirt
- PDF certificate, and
- A letter of commendation for winning in a challenge

Intellectual Property Rights and Requirements

Please be aware that:

The winner of the 1st prize will grant Infinite Studios the right to own and use their submitted work for commercial purposes. He/She will also be obligated to conduct a training session with Infinite under a separate fee agreement.

All winners, upon receiving the acknowledgement from Infinite Studios, must submit their UE project file and create a documentation of their workflow for verification as a zip file. You may upload your files to this link [here](#).

By participating, all participants grant Infinite Studios the right to use their work for promotional purposes.

Code of Conduct

Participants are expected to adhere to the following codes of conduct:

- No nudity/sexually provocative content is allowed
- No political or religious content is allowed
- No swear words are allowed
- Do not promote plagiarism or illegal copying/sharing of other intellectual property
- Entries must be new artwork specifically made for the challenge only, and cannot be based on the artwork of another artist
- Violations of these codes may result in disqualification

Disclaimer

- **Participant Responsibility:** By participating in the Challenge, you accept responsibility for any risks associated with online participation, such as technical difficulties or internet connection issues.
- **Organizer Liability:** The organizers of the Hyper Real Environment Assets Challenge are not liable for any technical problems, network congestion, or other issues that may affect your ability to participate or perform during the event.
- **Data Security:** While the organizers will take reasonable measures to ensure the security of participant data, including personal information and challenge submissions, they cannot guarantee absolute protection against unauthorized access or breaches.
- **Changes or Cancelation:** The organizers reserve the right to modify, postpone, or cancel the Hyper Real Environment Assets Challenge at any time for any reason, without liability.
- **Legal Stuff :** This agreement follows the laws of Indonesian Authority. If there are any disputes, they'll be dealt with in the courts of Indonesian Authority.
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By registering for the Hyper Real Environment Assets Challenge, you acknowledge that you have read, understood, and agree to abide by these terms and conditions.

Dispute Resolution

- In the event of a dispute, participants can contact the challenge committee at unreal@infinitestudios.id

Contact Information

For inquiries, please contact unreal@infinitestudios.id

Updates and Amendments

The organizers reserve the right to update or amend the guidelines if necessary.

Thank you for your interest in the Losmen Melati Hyper Real Environment Assets Challenge! We look forward to receiving your submissions and wish you the best of luck!